

SPORTSPICK NRL SUPER TIPPER 2012

Competition Mechanics Sheet Page 1

Time Frames

Competition Commences: Round 1, 1st March 2012

Concludes: Round 26, 2nd September 2012

Mechanics: Entrants will select one team to win in each game of each round of the Home & Away season.

Scoring

1 Point - for tipping a winning team; 1 Point for a draw; 0 Points for tipping a losing team.

Points will be tallied across Rounds 1-26 to determine the competition winners.

Knockout Competition

Each entrant will select 1 (one) team from a selection of matches determined by Sportspick for each KO round. In selected rounds, some fixtured matches will not be available for selection in the KO competition. Entrants must make a KO selection from the available teams.

If the selected team wins, then the entrant progresses to the next round of the competition. If the selected team loses, then the entrant is eliminated from the Knockout Competition. Entrants that select a team in a drawn match will be eliminated from the KO Competition.

Default Tips

If an entrant fails to make selections in any competition round the following rules apply:

Home & Away – an entrant will be assigned the Away teams to a maximum of 5 winners.

Knockout – an entrant will be assigned the Away (or 2nd named) Team in the last game of the relevant round as per the official NRL 2012 fixture.

Mini Margin – an entrant will be assigned the last named match of the relevant round as per the official NRL 2012 fixture.

Competitions & Prizes – National Prize Pool

All Sportspick entrants are automatically included in all competitions/prize categories.

Home & Away (Rounds 1-26) – at the conclusion of round 26 the entrant with the highest tally shall be declared the winner. In the event of a tie the combined prize categories shall be shared equally.

1 st Prize	\$20,000
2 nd	\$7,000
3 rd	\$3,000

'Mini Margin' Competition

Mini Margin Prize	\$5,000
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- The 'Mini Margin' competition commences in Round 14.
- Entrants must select a match from the options provided that will have the lowest winning margin.
- The points margins of the matches selected will accumulate from round 14 to round 26 to form a 'Mini Margin' score for each entrant.
- The entrant with the lowest 'Mini Margin' score at the conclusion of round 26 (end of Mini Margin competition) will be deemed to be the winner of the Mini Margin competition.
- In the event of tied scores, the Mini Margin prize will be shared equally amongst the tied entrants.

SPORTSPICK NRL SUPER TIPPER 2012

Competition Mechanics Sheet Page 2

'Knockout' Competition

- The Knockout Competition commences Round 2.
- Entrants must select 1 (one) team to WIN in each round to remain 'Alive' in the KO competition. Sportspick will determine what teams are available for selection in each KO round.
- A drawn match is deemed to be a losing selection and the entrant is eliminated from the KO competition.
- The last entrant remaining in the Knockout shall be declared the winner.
- If there are multiple entrants "alive" at the conclusion of round 26 then the Knockout will continue into the finals series.
- Each game of the finals series will be a Knockout game.
- If there are entrants still "Alive" at the conclusion of the finals series or if all remaining entrants are knocked out at the same time then the entrant with the highest "score tally" will be declared the winner.
- The KO "score tally" in brackets () represents the cumulative winning margin of all the knockout teams selected over the duration of the KO competition.

KO Prize	\$5,000
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1st Half Winner – The entrant that accrues the most points from rounds 1-13.
In the event of a tie the prize will be divided equally amongst the tied entrants.

1st Half Prize	\$2,000
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2nd Half Winner – The entrant that accrues the most points from rounds 14-26.
In the event of a tie the prize will be divided equally amongst the tied entrants.

2 nd Half Prize	\$2,000
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Weekly Tip All Winners – A draw will be conducted from those entrants that correctly tip ALL winners in a round to determine one (1) winner.
26 rounds x 5 prizes of \$200 (130 prizes @ \$200)

26 x 5 x \$200	\$26,000
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Prizes – In-House Venue Pool

Venues will set, collect and manage their own in house competition entry fees and prize pools.

Tipping Cut Off

- Entrants must ensure that tips are placed at least **10 minutes** prior to the commencement of the first game.
- Tipping for each round will remain open until **10 minutes** prior to the first Saturday game. i.e. Tipping for each round will close at this time.
- Tips can be changed by re-selecting matches and the **last** set of selections will count towards an entrant's competition score tally.

Terms and Conditions

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